

Puzzle game, © ABA Educational Resources Ltd. All rights reserved.

Objective:	Child will be able to complete a simple given puzzle
Set-up:	Child and facilitator at table
Materials:	Simple Puzzle
Number of trials in set:	10

TEACHING PROCEDURE

STEP	PRESENTATION	RESPONSE	CONSEQUENCE
1	Model putting two matching puzzle pieces together		
2	Put two matching pieces (#1 and #2) of puzzle on the table, prompt him "Do the puzzle"	Child will put the two pieces together 3 consecutive trials	Correct = praise. Incorrect = error interruption, re-administer with increased prompts. No response = system of most prompts, readminister with increased prompts.
3	Put three matching pieces (#1, #2 and #3) of puzzle on the table, prompt him "Do the puzzle"	Child will put the three pieces together 3 consecutive trials	Same.
4	Put four matching pieces (#1, #2, #3 and #4) of puzzle on the table, prompt him "Do the puzzle"	Child will put the four pieces together 3 consecutive trials	Same.
5	Put five matching pieces (#1, #2, #3, #4 and #5) of puzzle on the table, prompt him "Do the puzzle"	9/10 without prompts	Same.
6	Put six matching pieces (#1, #2, #3, #4, #5 and #6) of puzzle on the table, prompt him "Do the puzzle"	9/10 without prompts	Same.
7	To be decided		